

Hutchinson Recreation Commission

Youth Basketball Rules

1st & 2nd Grade



Hutch Rec Goal: The goal of the Hutchinson Recreation Commission youth athletic program is to provide a positive and fun learning experience for all participants in the community. Emphasis is placed on learning the fundamental skills, basic rules of the game, and good sportsmanship; while stressing equal participation for all.

Objectives:

1. Provide development of motor skills in the given activity.
2. Build character in each individual by stressing sportsmanship and fair play.
3. Build healthy minds and bodies through physical activities.

KSHSAA rules for basketball will be followed with the following exceptions and additions:

1. **Goal Height-** 8 feet **--Court-** Full **-- Ball Size-** Junior 27.5
2. **Number of Players-** A team will play with 5 players on the court. A team must have a minimum of 3 players to start or continue a game.
3. **Length of Game-** A game will consist of 4 eight-minute quarters with a running clock except for the last two minutes of the game. There will be a one minute break between quarters and a five minute break at half time. Warm up time will last from the time the previous game ends until the next game time.
4. **Substitutions-** Coaches may substitute players at any time as long as players check in at the score table. We recommend using a rotation to ensure all players getting equal playing time. Coaches are required to let each player play at least 2 quarters.
5. **Time Outs-** There will be an automatic substitution timeout at the 4:00 minute mark of each quarter. In addition to the automatic time outs, each team will be allowed 1 time out per half. Team time outs will last 1 minute.
6. **Violations-** All offensive players will be allowed 4 seconds in the lane.
7. **Fouls-** On the first 6 team fouls, the ball will be taken out of bounds. On the 7th, 8th, and 9th team fouls, players will shoot a one-and-one. 10 fouls and on will result in two free throw shots. Shooting fouls will be played by high school rules.
8. **Fast Breaks-** Are not allowed, unless it is a loose ball. The offense needs to let the defense get set before the ball is brought down.
9. **Defense- Defenders** are allowed to play man to man or zone defense the entire game. They may extend the defense to within 3 feet of the Half Court line but must let the offensive team cross the half court line. The defense MAY NOT play defense past the half court line or full court press in any situation. ****If a team is leading by 10 or more points, they must stay inside the 3-point line to play defense unless the lead drops to less than 10 points.***
10. **Free Throws-**All free throws will be shot from the first lane space line. Other players lining up for free throws will play by high school rules.
11. **Overtime:** If the game is tied at the end of regulation play, the game will end in a tie. There will be no overtime period. ****Tournament Rules (Unless Pool Play). If a tournament game ends in a tie, an additional 2-minute overtime period will be added as needed to determine a winner.***
12. **Technical Fouls-** Any coach that receives a technical foul during a game will lose his/her privilege to stand and coach. That coach must remain seated for the remainder of the game. Any coach that is ejected (2 technicals or flagrant) must leave the facility immediately. Before an ejected coach is allowed to coach again, he/she must meet with Hutch Rec Staff to determine any other consequences of their actions. Any assistant coach that receives a technical foul will cause the head coach to lose their standing privileges.