

HUTCHINSON RECREATION COMMISSION
10 & Under Fast Pitch
Playing Rules

***Games will be played by the rules of the United States Specialty Sports Association (USSSA), except when in conflict with the following rules:**

1. Games will have a 71-minute playing time. No new inning will be started after 65 minutes has expired. Any inning already started shall be completed.
2. Game time is forfeit time. Each team must field 7 players at game time or forfeit.
3. The run rule will be 12 runs after 3 innings, 10 runs after 4 innings, and 8 runs after 5. There is a 5-run limit each inning. Once a team scores 5 runs or makes three outs, whichever comes first, their half of the inning is over. Any runs scored after the 5 **will not** be counted. Game ends if the team is winning by 6 runs when time has expired.
4. Field dimensions of 60-foot base paths and 35-foot pitching distance will be used.
5. For every game, each team must provide one good used approved balls and one new approved ball. The umpire will put these balls in play by rotation. This league will use a 11-inch, .47 core, optic (yellow) ball.
6. There is unlimited substitution, but coaches still need to check players in and out. **COACHES – YOU MUST BAT THE ROSTER!**
7. If a parent is causing problems, the umpire will ask the coach to warn them. If the problem continues, the parent will be asked to leave the ballpark, and/or the game will be forfeited.
8. A game in progress that is called due to weather will be official if 3 innings have been played (2 ½ if home team is ahead).
9. No Stealing Home on a pass ball and Dropped 3rd Strike batter is out. Only way to score is on a batted ball, walk, hbp.
10. One Base on a Overthrow, except on a batted ball.
11. No Infield Fly Rule
12. List Numbers on Starting Line – ups to Official Scorekeeper before the game.
13. Games will end in a tie
14. **Home team will be official scorekeeper.**
15. All games postponed due to inclement weather or other reasons will be announced on all local radio stations and posted at www.hutchrec.com by 4:15 p.m. game day.
16. Teams are allowed to have 10 players on the field
17. Players can steal one base per pitch, except no stealing at home.
18. **No walks will be allowed if the pitcher pitches 4 balls then a batting tee will be placed on home plate and the batter will get two chances to hit a fair ball, if they do not the batter will be out.**
New rule